

FOR IMMEDIATE RELEASE

„Neural Game Bot” builds computer game-bots which are playing like humans

How game-AI is getting more human-like with neural structures

Berlin - „Neural Game Bot” is a startup organization that has set itself the task to build computer game-bots, which are playing and learning human-like with the help of artificial neural networks. The bots are playing with the same interfaces that a human uses; keyboard, mouse, screen & its experience.

„We want bots that are playing human-like because we think, that this would increase the fun of playing games like „League of Legends” enormously.”, says Founder Steffen Modest about it.

The startup was founded by CEO & Founder Steffen Modest and gets chaired together with Co-Founder Scarlett Modest. In a few weeks they will start their „Kickstarter”-campaign with the goal, to create the first human-like playing computer game-bots what will breath more life into the game-AI.

You can find more informations on <http://www.neuralgamebot.com>

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